

$$1) h = -16t^2 + 1600 \leftarrow y\text{-int} = (0, 1600)$$

To find where it hits the ground, make $h=0$

$$\frac{0}{-16} = \frac{-16t^2 + 1600}{-16} \rightarrow 0 = t^2 - 100$$

I can solve by factoring or by reversing operations.

Factoring

$$0 = t^2 - 100$$

	$t + 10$	
t	t^2	$10t$
-10	$-10t$	-100

$$0 = (t+10)(t-10)$$

$$t = -10, t = 10$$

Table

t	h	t	h
0	1600	6	1024
1	1584	7	816
2	1536	8	576
3	1456	9	304
4	1344	10	0
5	1200		

Reversing Operations

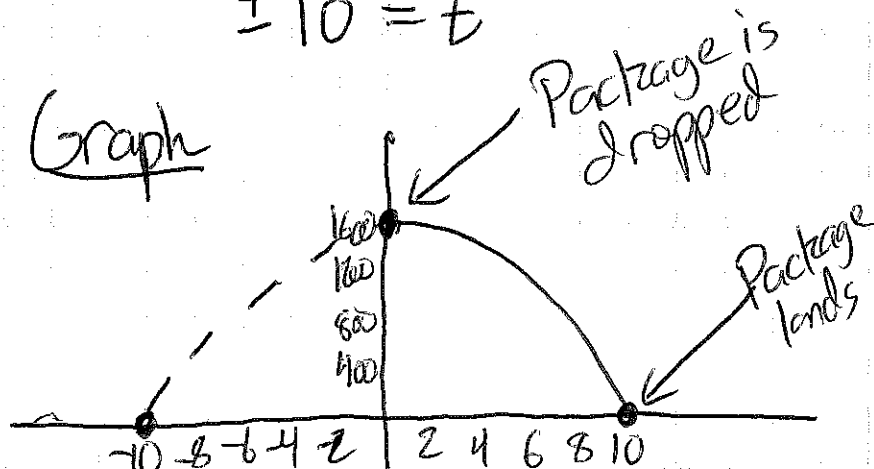
$$0 = t^2 - 100$$

$$+100 \quad +100$$

$$\sqrt{100} = \sqrt{t^2}$$

$$\pm 10 = t$$

Graph



The package hits the ground in 10 seconds

$$3) h = -16t^2 + 48t + 160 \leftarrow y\text{-int} = (0, 160)$$

To find where the rocket hits the ground, make $h=0$.

$$\frac{0}{-16} = \frac{-16t^2 + 48t + 160}{-16} \rightarrow 0 = t^2 - 3t - 10$$

I can solve by factoring or by reversing operations.

Factoring

	$t - 5$		
t	t^2	$-5t$	$\rightarrow (t-5)(t+2) = 0$
$+$			
2	$2t$	-10	

$t=5, t=-2$

Reversing Operations

	$t - 1.5$		
t	t^2	$-1.5t$	-10
-1.5	$-1.5t$	2.25	-2.25

$$(t - 1.5)^2 - 12.25 = 0$$

$$\sqrt{(t - 1.5)^2} = \sqrt{12.25}$$

$$t - 1.5 = 3.5$$

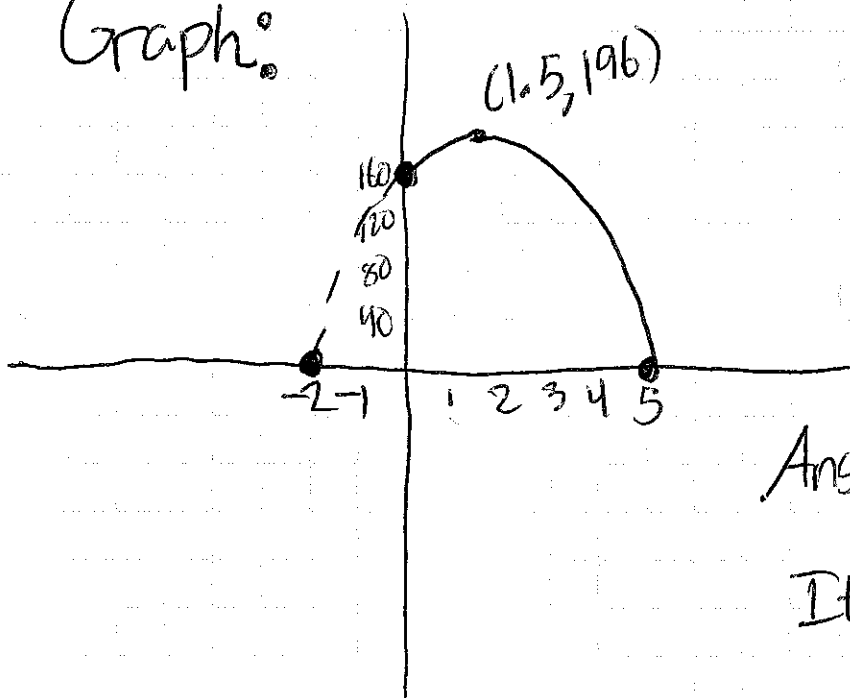
$$t = 5$$

$$t - 1.5 = -3.5$$

$$t = -2$$

I ignore the negative answer because that means going back in time.

Graph:



Finding Vertex: $\frac{-2+5}{2} = \frac{3}{2} = 1.5$

$$y = -16(1.5)^2 + 48(1.5) + 160$$

$$y = 196$$

Answer: The rocket hits the ground after 5 seconds. Its max height is 196 feet, after 1.5 seconds.