

Getting smarter through problem solving

Student Activity Sheet 2; use with *Exploring* "Patterns in problem solving"

1. Consider a sequence of figures constructed from toothpicks. The first three figures in the sequence are shown here.



Figure 1



Figure 2



Figure 3

- a. Generate and record a list of numbers based on this sequence of figures. Your list will contain the numbers of toothpicks needed to construct each toothpick figure, beginning with Figure 1 and continuing through Figure 10.
- b. Now look carefully at your list of numbers. Find and describe in writing as many patterns as you can.
2. There are 125 turtles and 5 snakes at the zoo.
- a. How many animals are in the zoo?
- b. What problem solving skill was required to use to answer this question?

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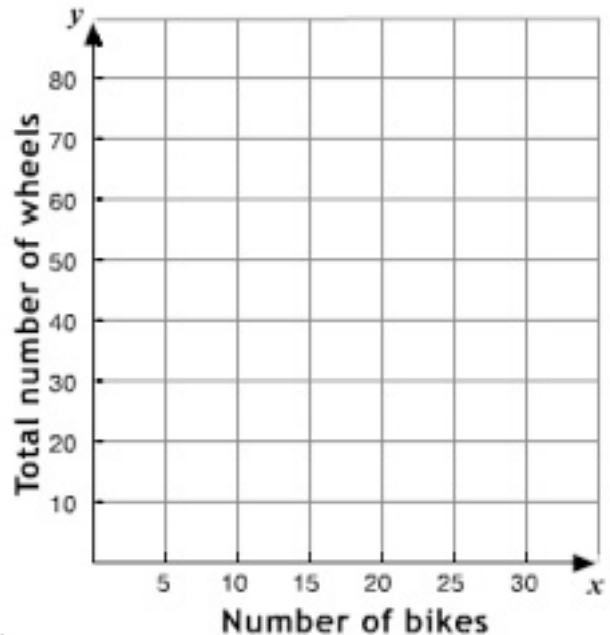
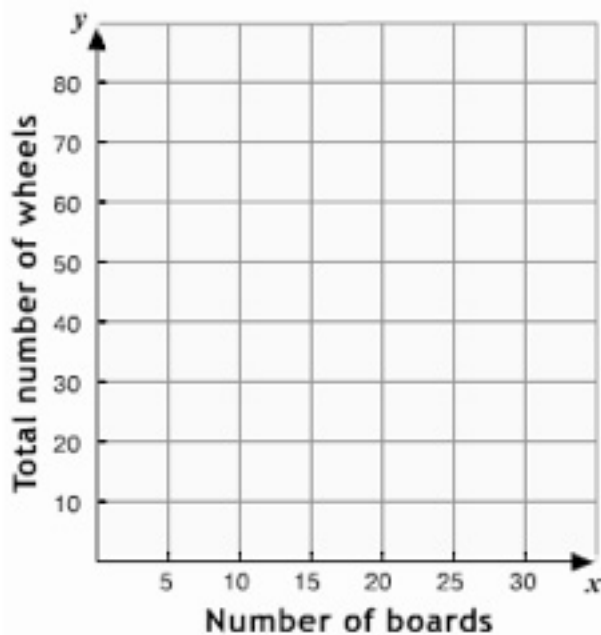
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7. Complete the table to show possible combinations of the 21 bikes and boards, with the number of wheels needed for each combination. Use the Process column to calculate the total number of wheels needed for each combination.

$$\begin{aligned} \text{Number of bikes} + \text{Number of boards} &= 21 \\ \text{Total number of wheels} &= 54 \end{aligned}$$

# of boards	# of bikes	Process	Total # of wheels
0	21		
1			
2			

8. Create two graphs to describe the data in the table. On one graph, plot the numbers of boards and wheels. On the other graph, plot the number of bikes and wheels.



Student: _____ Class: _____ Date: _____

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9. When the number of boards increases by 1, what happens to the number of bikes? What is the net change in the number of wheels?
10. When the number of bikes increases by 1, what happens to the number of boards? What is the net change in the number of wheels?

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11. What is the net change in the number of wheels if the number of skateboards increases by 2? What if the number of skateboards increases by 3?

12. How would you describe problem solving? How do you know when you are problem solving?